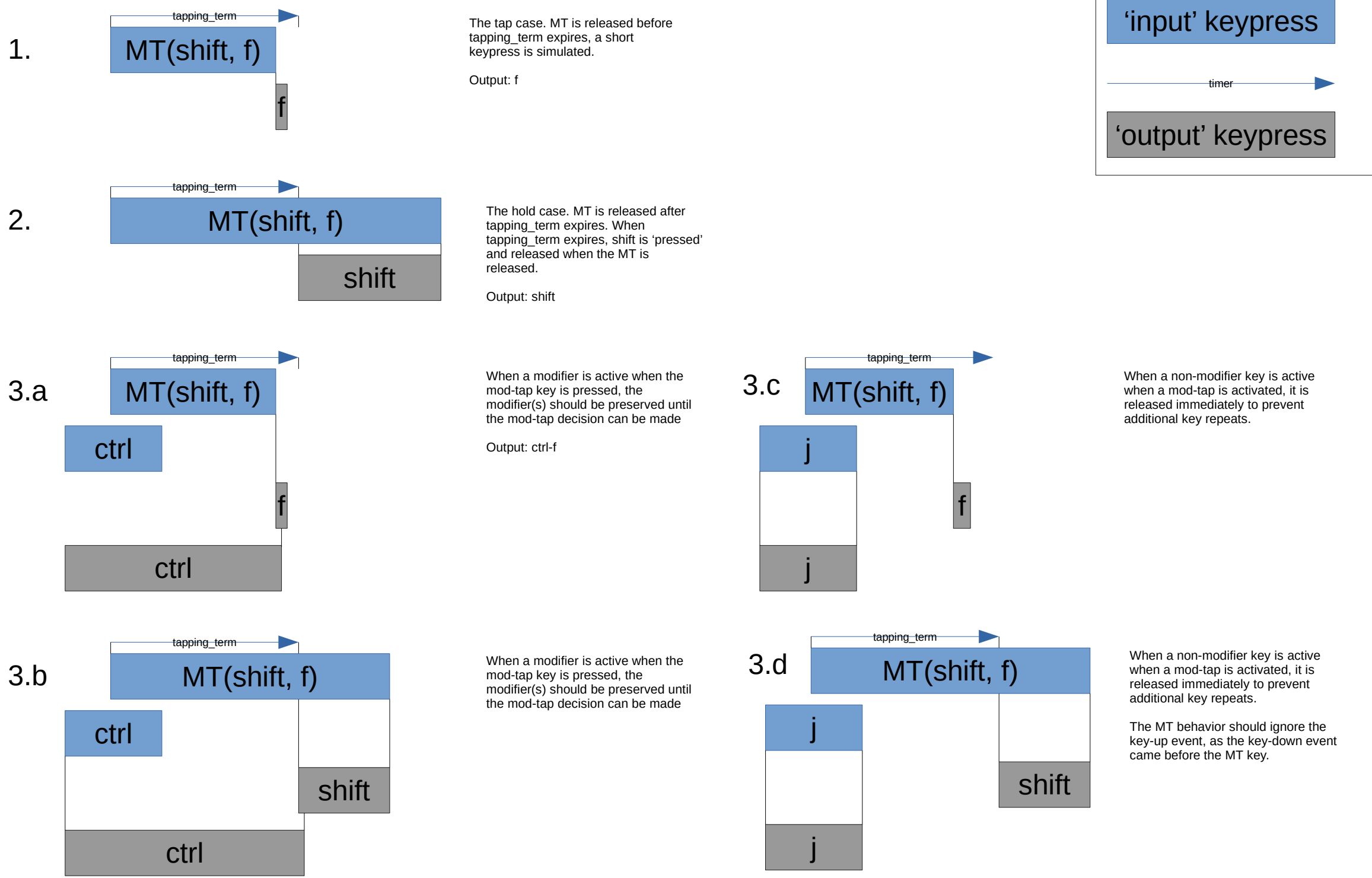
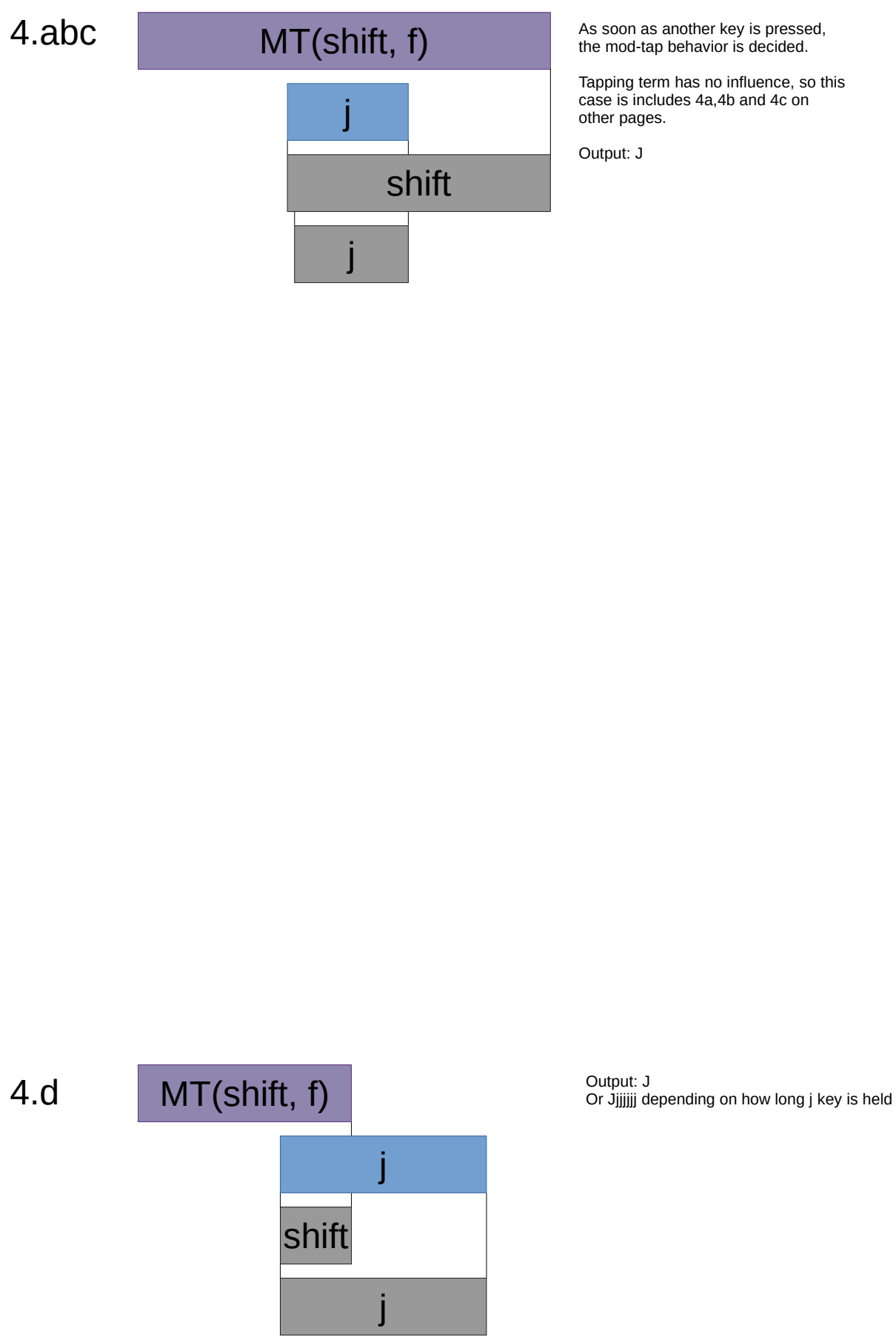


# Shared behavior



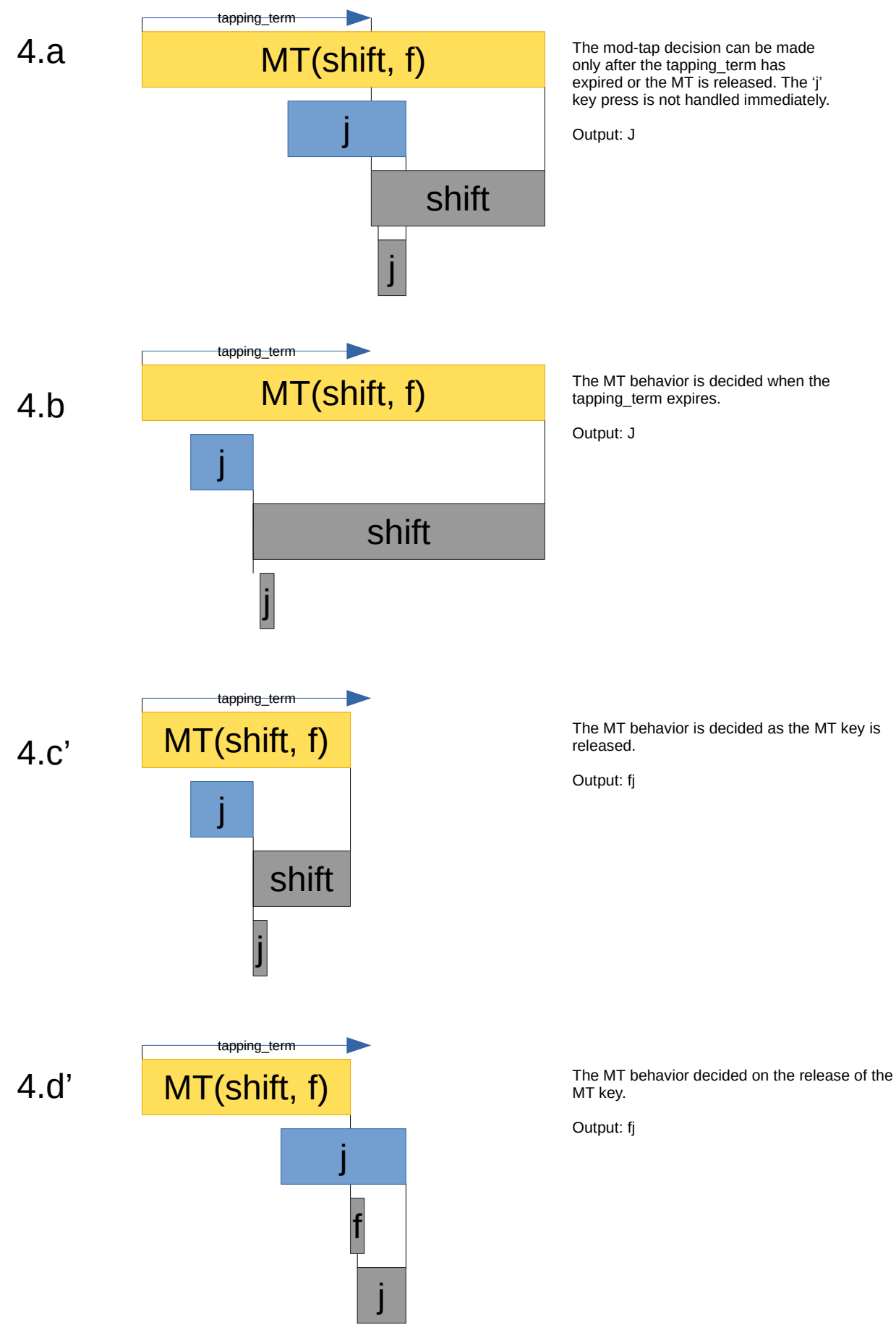
# Hold-preferred flavor

Decision is made on key-down. Similar in outcome to QMK's default behavior, but the timing is much faster



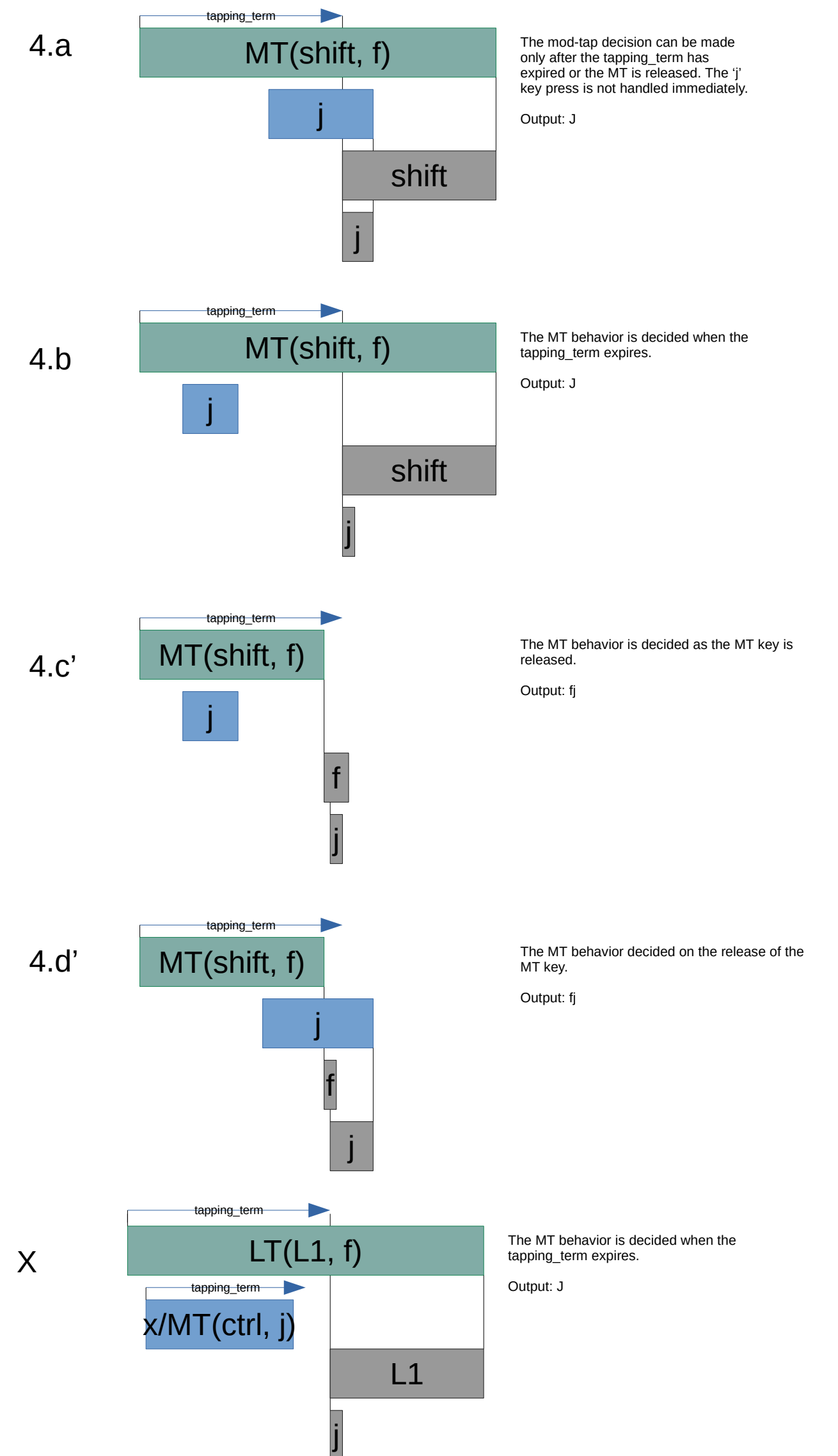
# Balanced flavor

Decision is made on key-up. Similar in outcome to QMK's IGNORE\_MOD\_TAP\_INTERRUPT and PERMISSIVE\_HOLD



# Tap-preferred flavor

Decision is made on tapping\_term. Similar in outcome to QMK's IGNORE\_MOD\_TAP\_INTERRUPT



# 5 weird combinations

